

# Welcome to....



# TERRALIVE



## TERRALIVE

the TERRAGEN<sup>™</sup> Online Conference 18-20 January 2013



Martin Huisman



Frank Basinski



Danny Gordon



Ron Miller



# TERRALIVE

## The TOSCARS





# TERRALIVE

## THE TOSCARS

### "BEST MIST OR FOG"

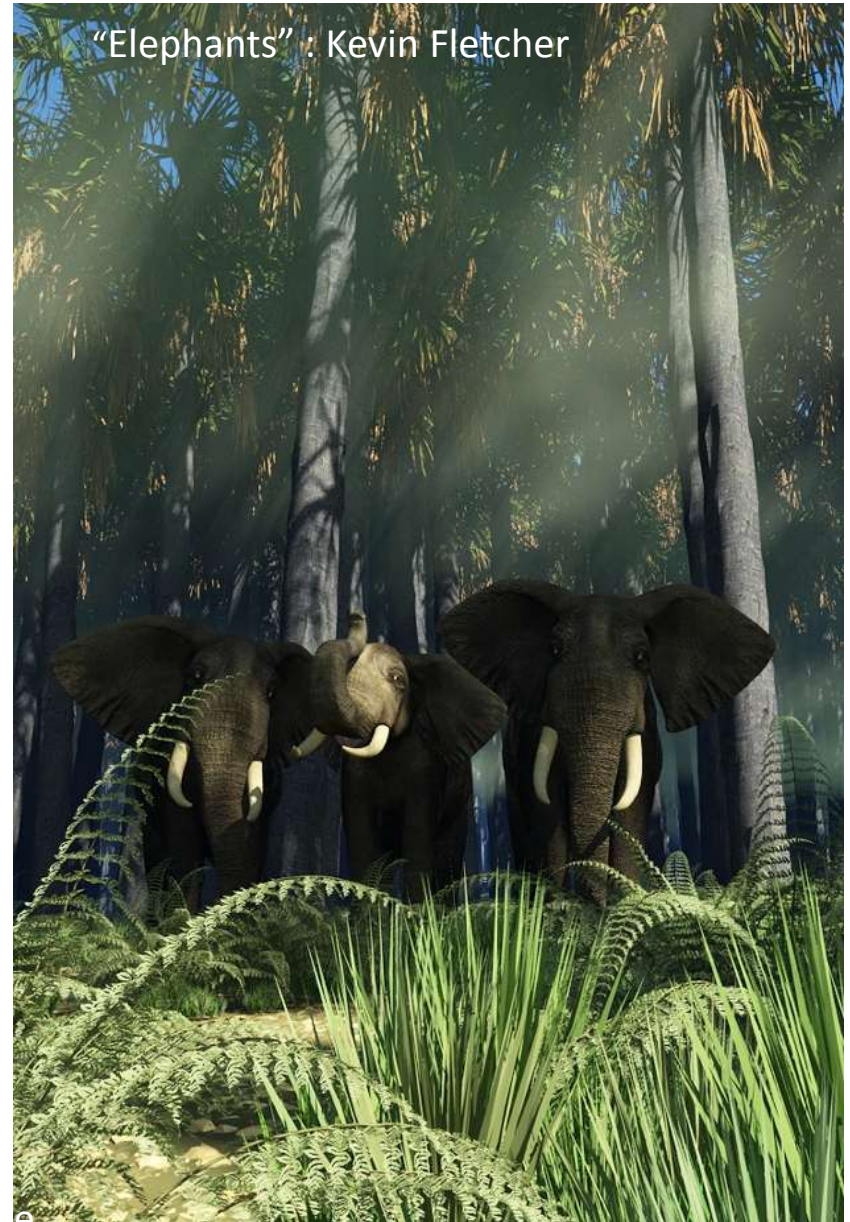


# NOMINATIONS : runners up

“The Wisp” : Zlain Three Nine



“Elephants” : Kevin Fletcher





# TANGLED UNIVERSE

“Dutch Winter Sunrise”





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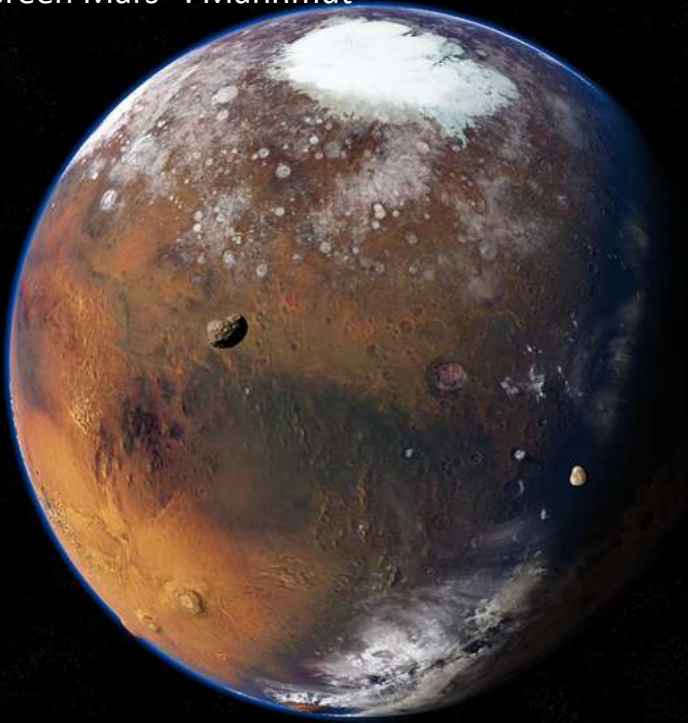
## THE TOSCARS

### "Best Planetary Image"



# NOMINATIONS : runner up

"Green Mars" : Mahnmut





FREELANCAH

"Scout"







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## THE TOSCARS

### "Best Fantasy Scene"



The Badger  
"Mushroom Forest"





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### "Best Sci-fi Scene"





# NOMINATIONS : runners up



# NVSeal

"Mars Rover"







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## THE TOSCARS

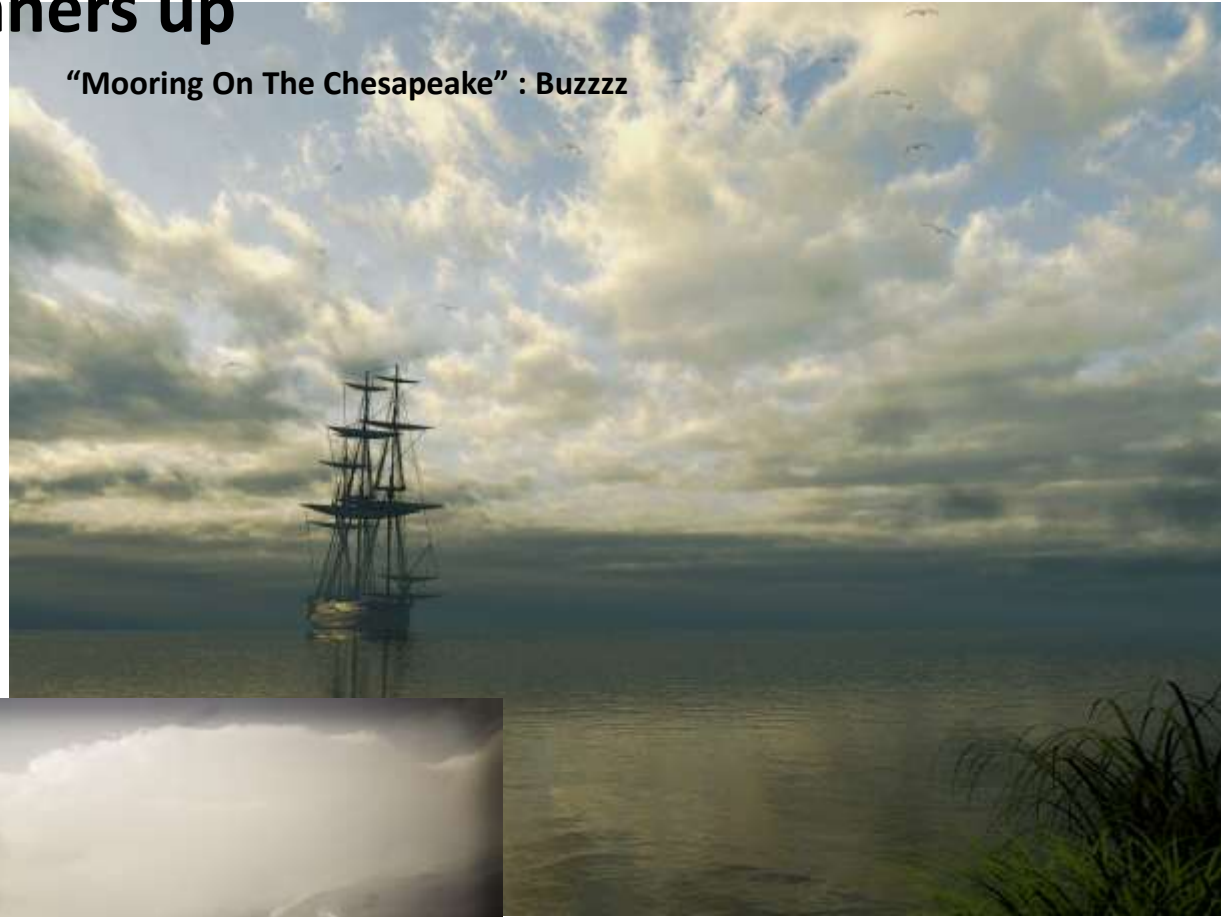
### "Best Cloud Scene"



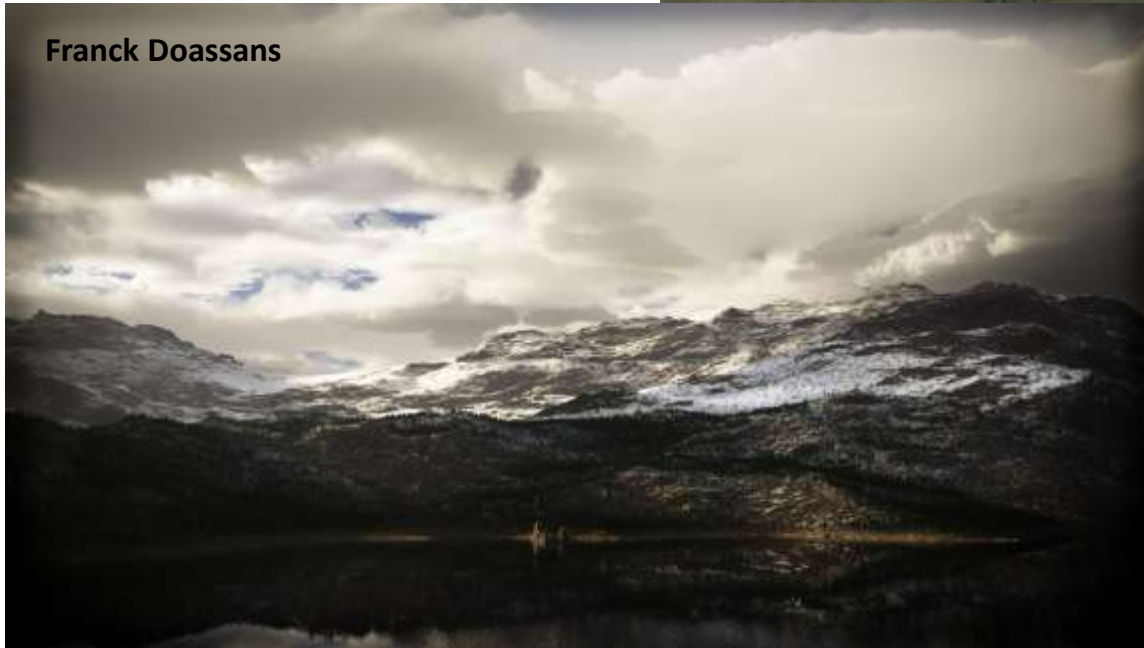


# NOMINATIONS : runners up

**“Mooring On The Chesapeake” : Buzzzz**



**Franck Doassans**



# Luc Bianco

“Last Few Minutes Before The Storm”





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## THE TOSCARS

### "Best Shore Line Scene"





# NOMINATIONS : runners up



**“Caribbean Coast” : Hannes**



**“On the Rocks” : Kevin Fletcher**

# MoodFlow

“Smugglers Beach”







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### "Best Large Scale Landscape"





# NOMINATIONS : runners up

**“Medieval Zutphen” : Dune**



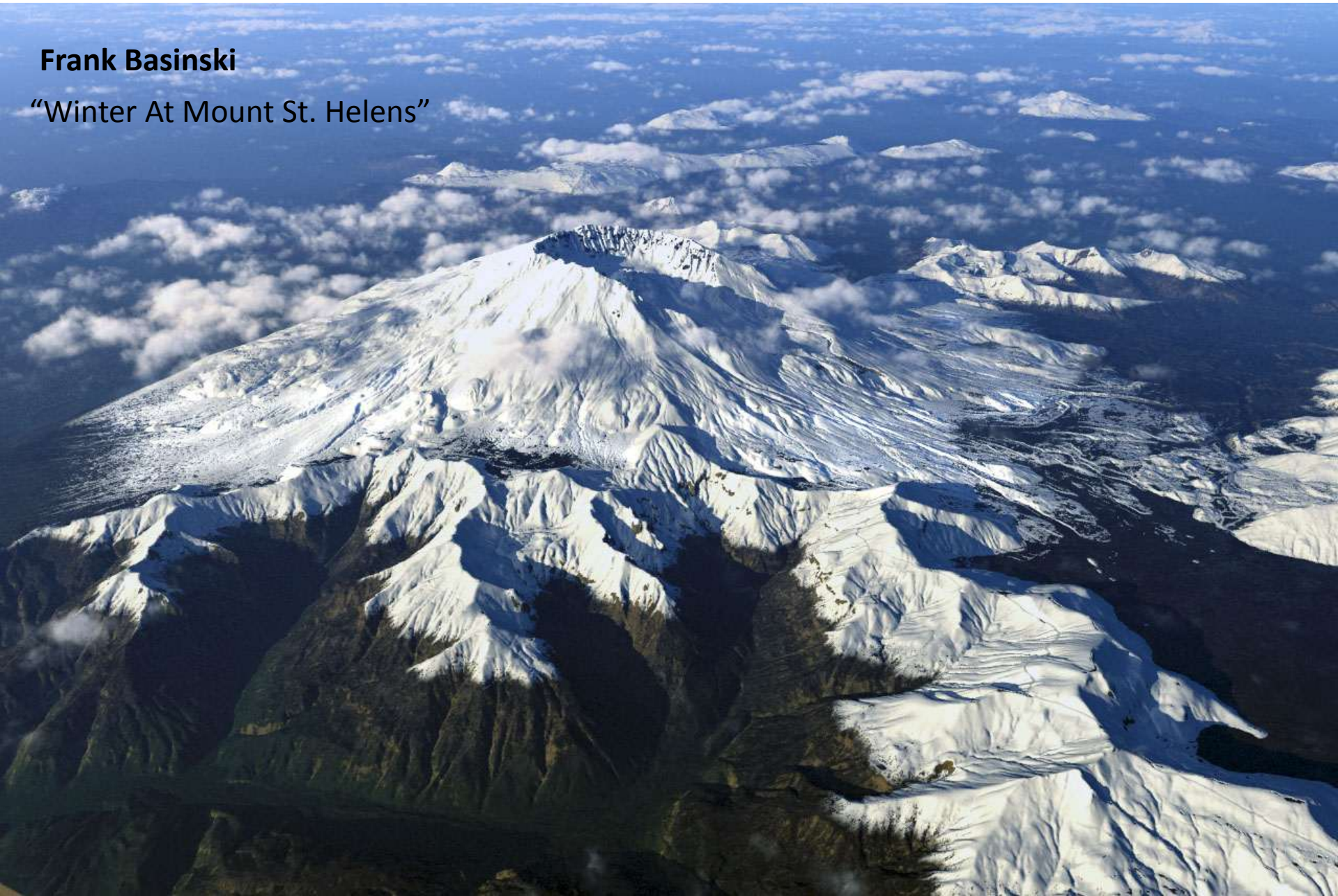
**“Above the Rockies” : Hetzen**





**Frank Basinski**

“Winter At Mount St. Helens”





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## THE TOSCARS

### Special Mention to the Planetside Staff

#### **Matt Fairclough, Proprietor and Lead Developer**

From 2000 to 2003 Matt was also a Technical Director at Digital Domain in Venice, California. He is credited in The Time Machine, Star Trek: Nemesis, and The Day After Tomorrow. Matt initiated the development of Digital Domain's proprietary terrain renderer which was used in the films Stealth, Flags of Our Fathers, Letters From Iwo Jima and other films and TV commercials. Much of its core technology went on to become Planetside Software's Terragen 2.

Matt is the principal engineer of Terragen's renderer, shading architecture and simulation of natural phenomena

#### **Jo Meder, Lead Mac Developer**

Jo has been working with Planetside Software since the late nineties. Originally a user, he joined the development team to bring Terragen to the Mac. Jo ported Terragen Classic to the Mac and added a number of significant new features, as well as working on the Windows version. As a third party he released several plugins to extend Terragen Classic's capabilities.

As well as being the lead Mac developer, Jo is the principal engineer of Terragen 2's cross platform user interface support, a number of user interface enhancements and many unglamorous back-end systems. He has also written plugins and documentation.

Jo was the main Mac developer on Pandromeda Mojoworld for its first commercial release in 2001

#### **Oshyan Greene, Business Manager**

Oshyan is another convert from the user community, having joined the Planetside team after years as a passionate hobbyist. With a long history in Terragen and the Computer Graphics community as a whole, as well as extensive professional experience in the IT industry, Oshyan had an ideal background to hit the ground running in a core support role. Oshyan became the Business Manager in mid-2009 and currently oversees Planetside's business operations, including development and testing, as well as marketing and public relations. He also continues to provide technical support by email and on the Planetside forums and is the main author of documentation and user guides for Terragen 2.

Oshyan also maintains independent websites supporting Terragen and 3D graphics in general.



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## THE TOSCARS

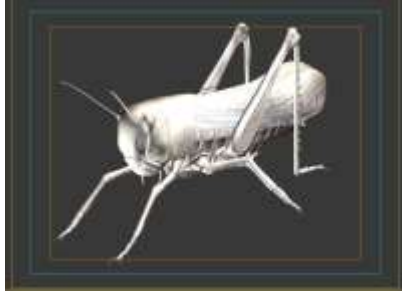
### "Best Macro"





**Marc Gebhart**

“Red Ants”





**Marc Gebhart**

“Red Ants”





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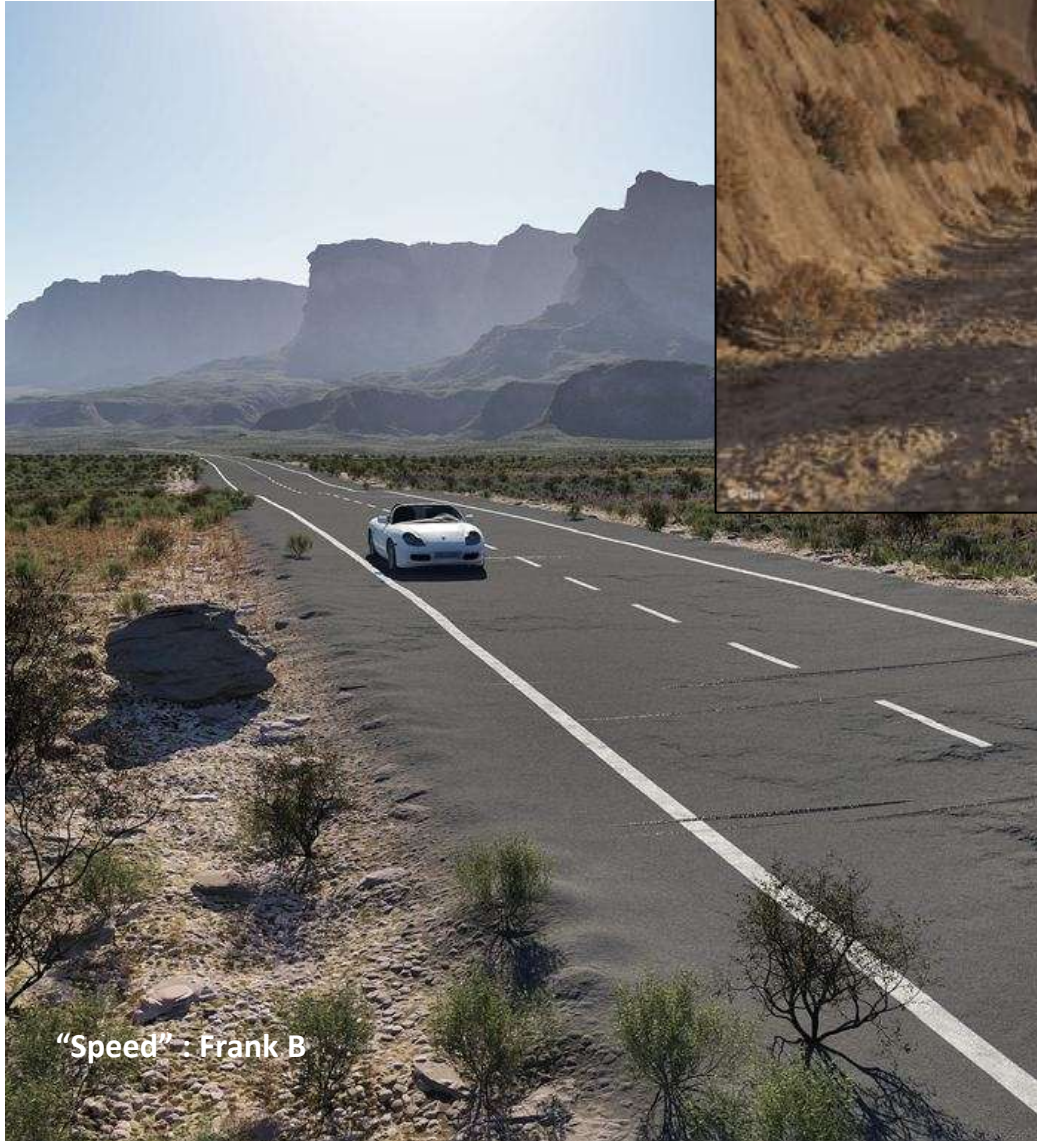
## THE TOSCARS

### "Best Road Scene"





# NOMINATIONS : runners up



dandelO

“World Rally-Scotland”







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## THE TOSCARS

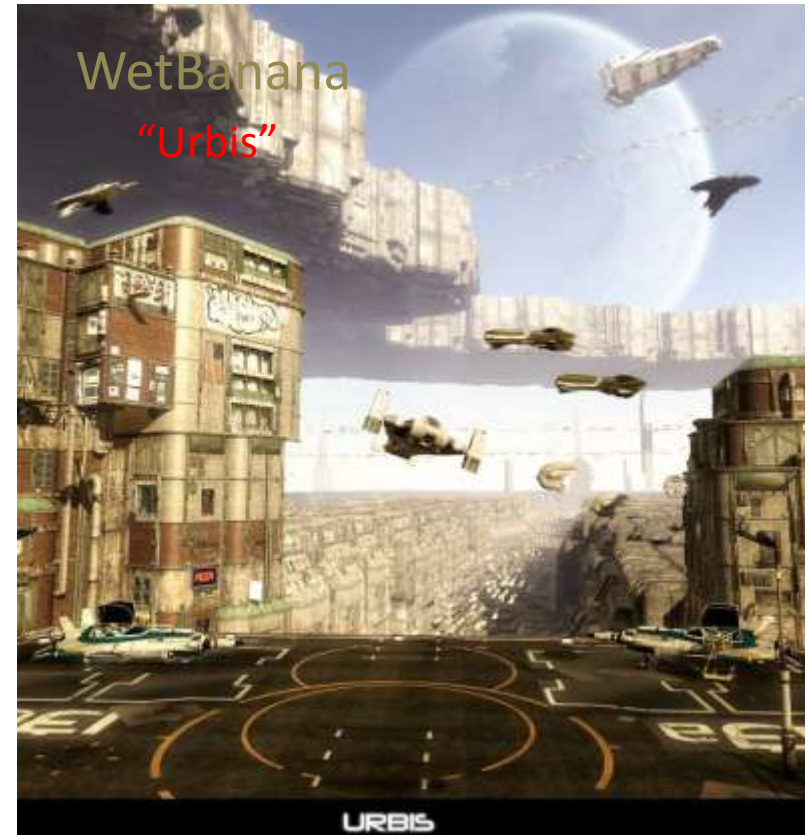
### "Best Urban Scene"





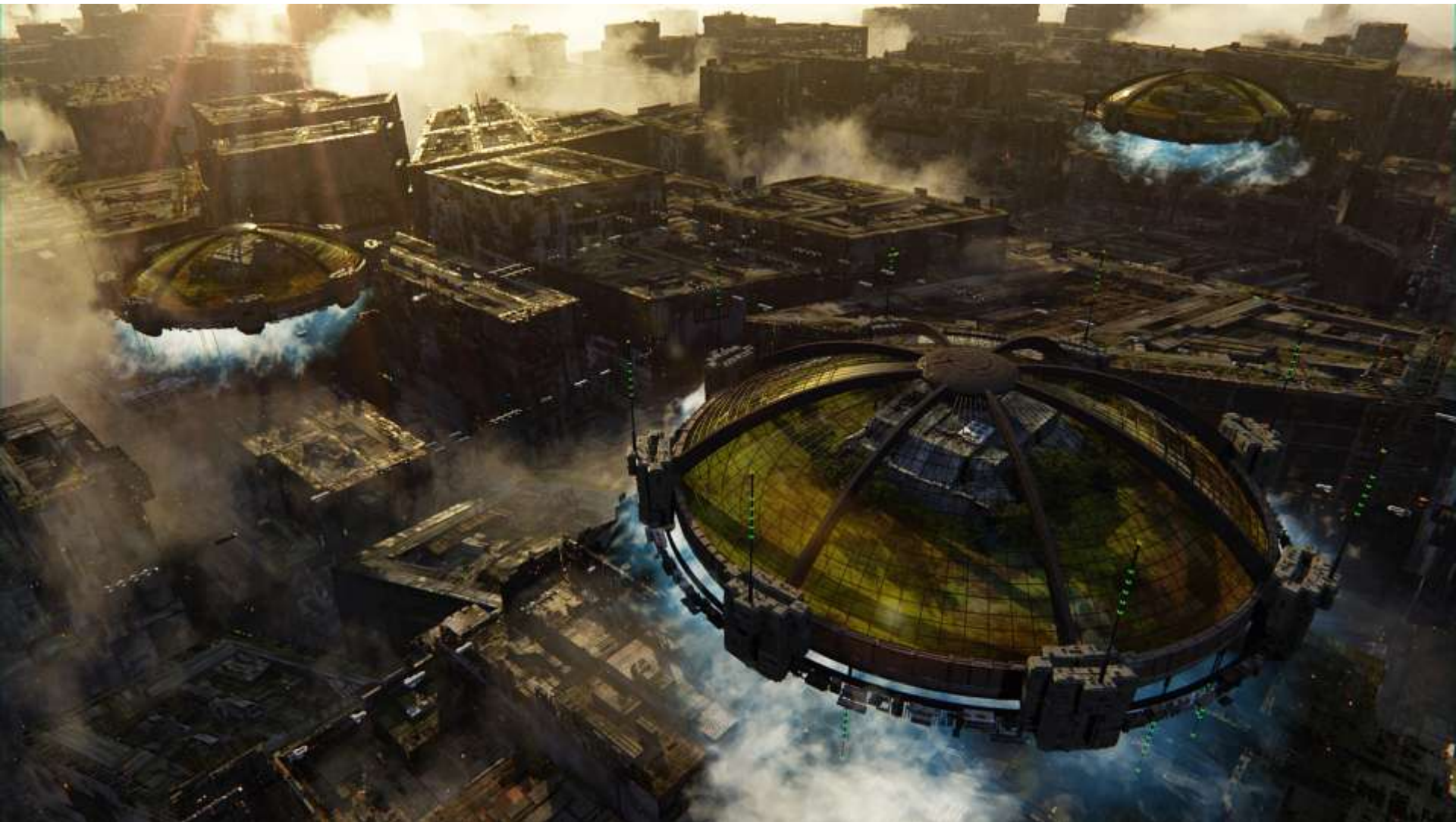
# NOMINATIONS : runners up

Dutch Medieval City in Winter: Dune



Hannes

“Futurama”







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### "Best Historical Scene"





# NOMINATIONS : runner up

"Apollo 2" : DandelO



Ulco

“Medieval City”





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### "Best Water Scene"





Saurav Subedi  
“Glacier Valley”

#50 - TERAKEN 2 - SAURAV SUBEDI 2008





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### **"Best Use of X-Frogs Models"**





**Frank Basinski**  
"Southwest\_14"







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**THE TOSCARS**  
**"Best Realism"**



Franck Doassans  
"Rive Buissonneuse"



Franck Doassans Mars 2008



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### "Best Animations"





# Best Animations

[Ulco Glimmerveen “The Garden of Eternity”](#)

[Nicholas Hoffmann Mars HD](#)

[Nicholas Hoffaman & Frank Doassans “Cavernae”](#)

[Nicolas Hoffman “ICE”](#)

[Hannes Janetzko “Collapsing terrain”](#)

[Hannes Janetzko “Low Flight”](#)



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## THE TOSCARS

### "Best Overall Artist"





Frank Basinski







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**THE TOSCARS**  
**"Forum Awards"**





## Community member with best sense of humour.

“His knowledge of Terragen 2 and witty sense of humor make him a great asset to the forums”

Schmeerlap



## Best supportive member

Get ready to type your appreciation for this member in the chat box!

“The Badger”



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## Next Sessions Start: Sunday 20<sup>th</sup> January at 19:30 GMT

Enter the session up to 15 minutes earlier to chat with other attendees

### **SUNDAY 20th JANUARY 2013 at 19:30 GMT – “SCENE BUILDING#2”**

Martin Huisman will continue his tuition on the user interface aspects on the node network in this session. During this session a scene will be built from scratch using a World-Machine 2 based heightfield.

### **SUNDAY 20th JANUARY at 21:00 GMT – “RON MILLER – BEST SELLER & PROFESSIONAL ILLUSTRATOR USING TERRAGEN”**

Ron Miller, professional illustrator and author will present the best of his Terragen artwork from his portfolio through an interview style session with the 3D Art Direct magazine editor Paul Bussey. The presentation will include how Ron uses Terragen on a commercial basis to rapidly create scenes specified by his clients.